

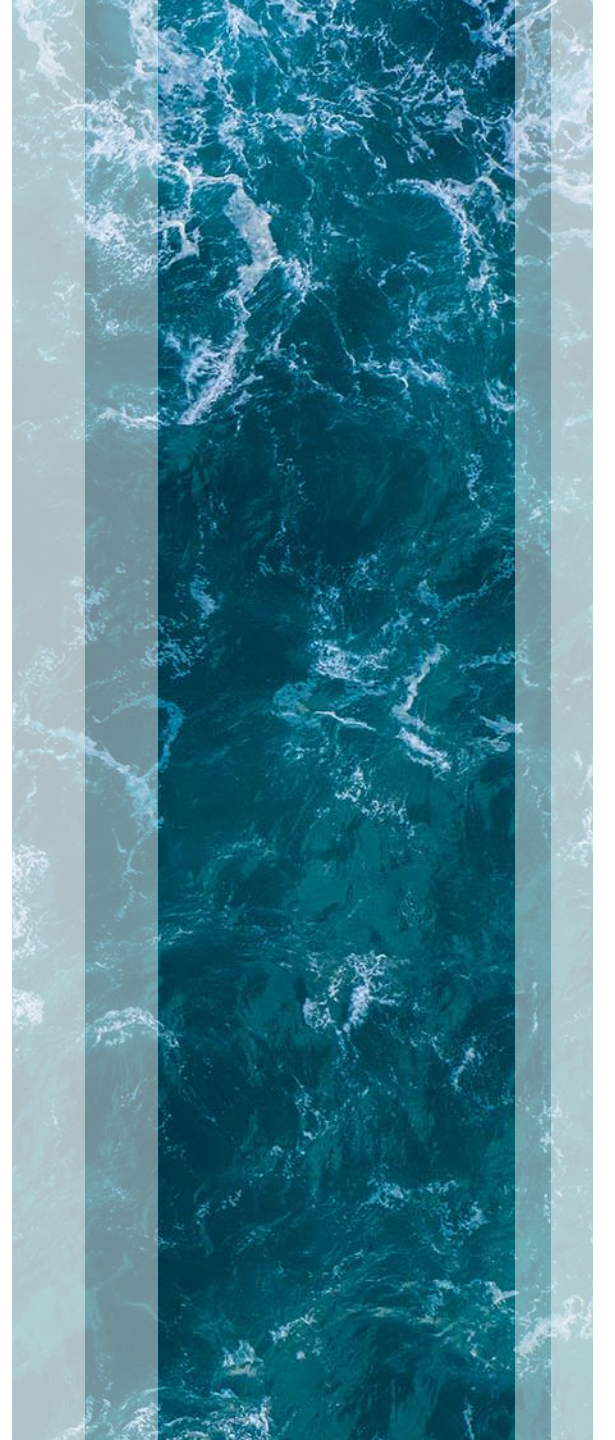


Automating OBN surveys with MantaRay™ AUV

PXGEO

12 April 2024

SEAPEX Technology Forum



Marine Towed Streamer

Lower operational costs and faster turnaround

Limited azimuthal response

Restricted geometries

Limited offsets

Higher 4D noise

High noise environment

**Consistent illumination of the water bottom
and shallow over-burden**

Ocean Bottom Node

Higher operational costs and timelines

Full Azimuth response

Unconstrained geometries

Ultra long-offsets

Excellent receiver repeatability*

Low noise environment

Inconsistent illumination of the water bottom

***The industry has accepted that ROV-deployed ocean bottom node projects
deliver the optimum seismic reflection measurements***



OBN Deployment Technologies

	NoaR	ROV	AUV
Scalable	●	●	●
Efficient	●	●	●
Water depths	0-xxx	15-3,000 m	3-3,000 m
Coupling	●	●	●
Repeatability	●	●	●
Fold	●	●	●
Design flexibility	●	●	●
Environment	●	●	●



Compromises in Current Node Survey Design

Symmetrical sampling is the geophysical ideal

ROV Deployment

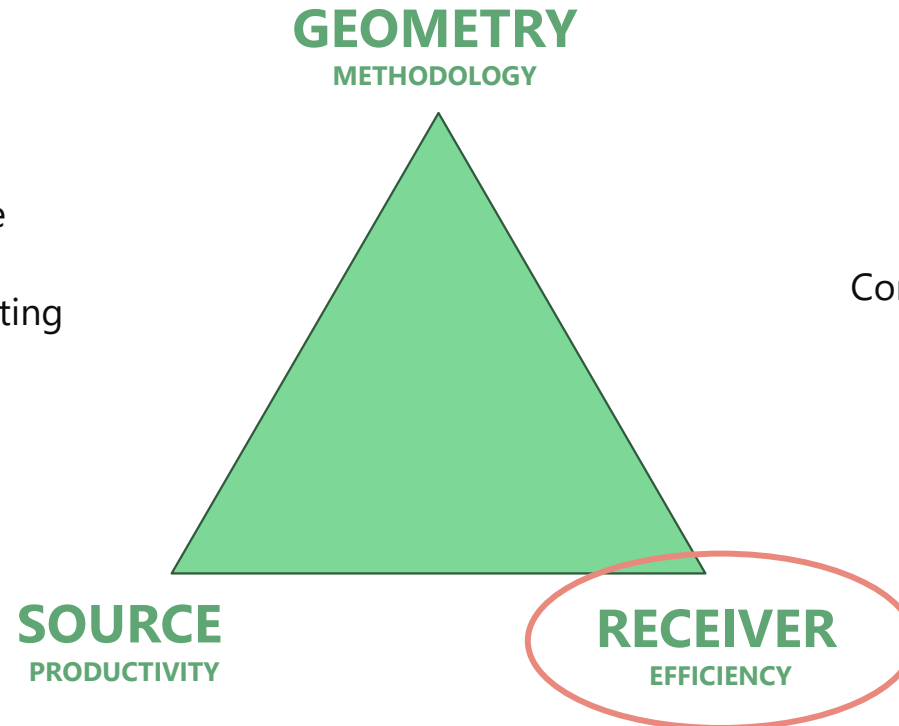
Designs heavily weighted to the source-side

Clients favor denser node grids, cost permitting

NOAR Deployment

Designs weighted in the inline direction

Compromises in node placement accuracy
and coupling integrity



MantaRay™

The future of Ocean Bottom Seismic

Sabertooth AUV

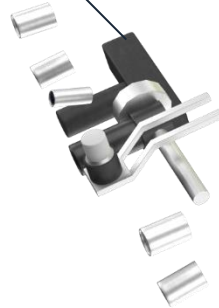
Depth range: 3m – 3,000m

Thruster upgrade package

4.5 knots

Navigation, shape recognition, and obstacle avoidance

Autonomous operations
machine vision and learning

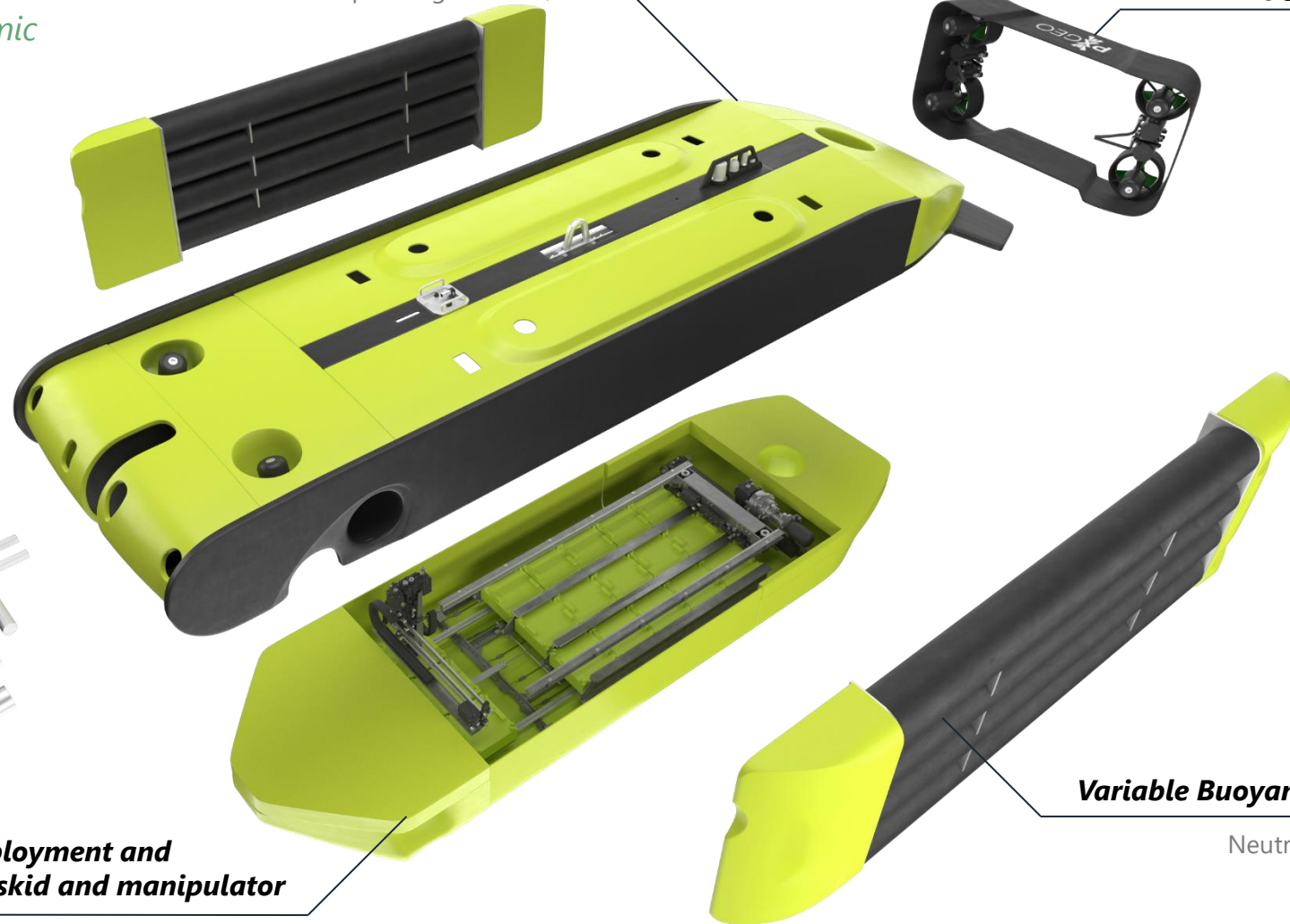


Node deployment and recovery skid and manipulator

35 x Manta Nodes

Variable Buoyancy System

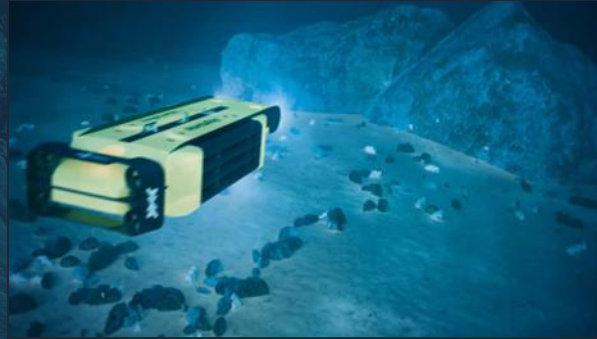
Neutrally buoyant



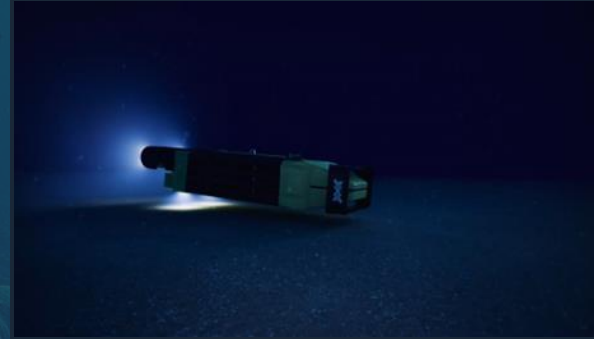
Key elements of MantaRay



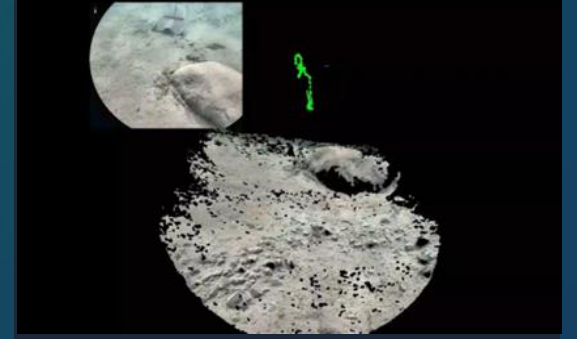
**Safe Deployment of
MantaRay and Garage**



**Controlled
Movement**



**Controlled Node
Deployment and Recovery**



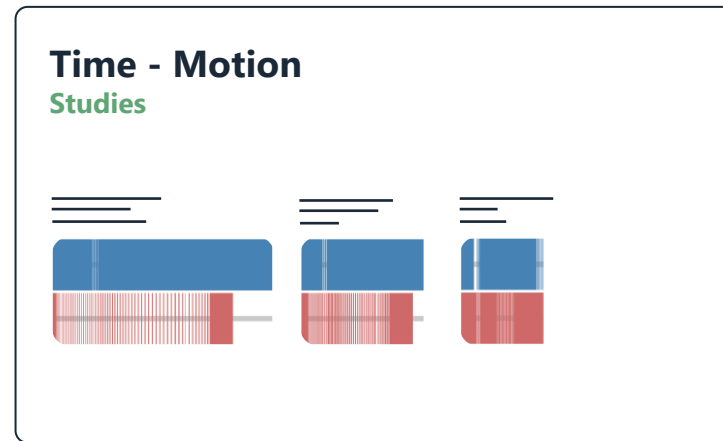
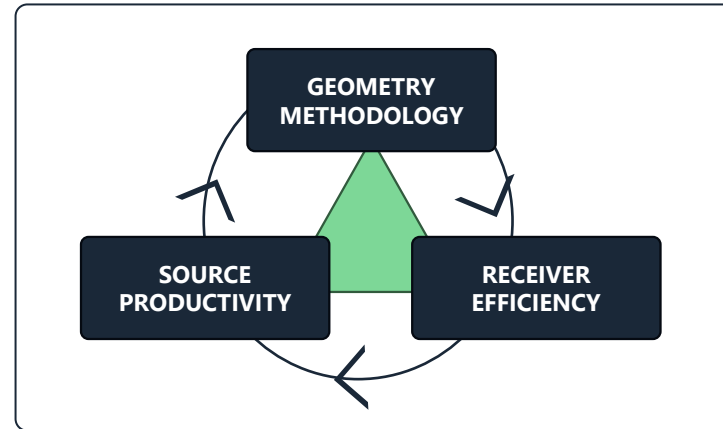
**Shape Recognition
Camera Technology**

Survey Design Flexibility

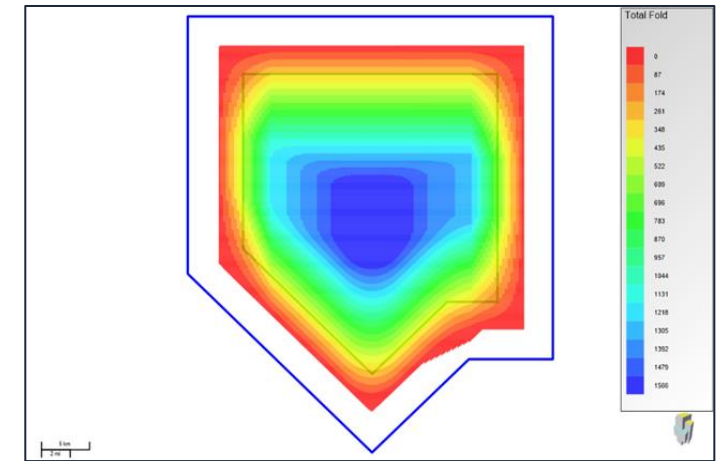
MantaDesign™



Tool for survey prototyping and time-motion analysis



Interactive process with client to obtain optimal survey design



Survey design output

What would you do with a faster receiver resource?

Improved sampling
and image quality
within the same
timeframe

Identical sampling
within a reduced
timeframe

Equivalent sampling
within a reduced
timeframe



